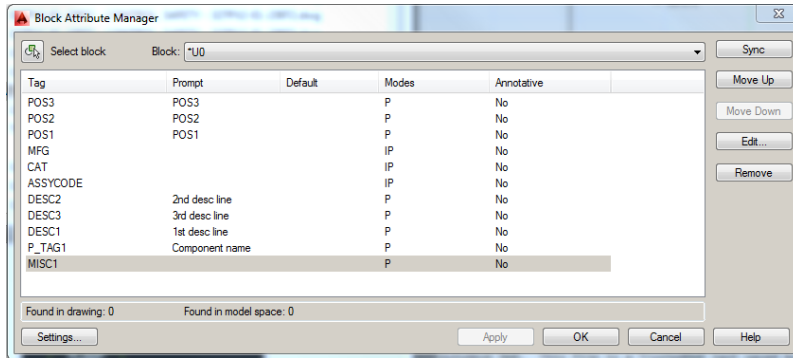


MISC1 showing in the Block attribute Manager



MISC1 not showing in the Symbol Builder Attributes Editor

