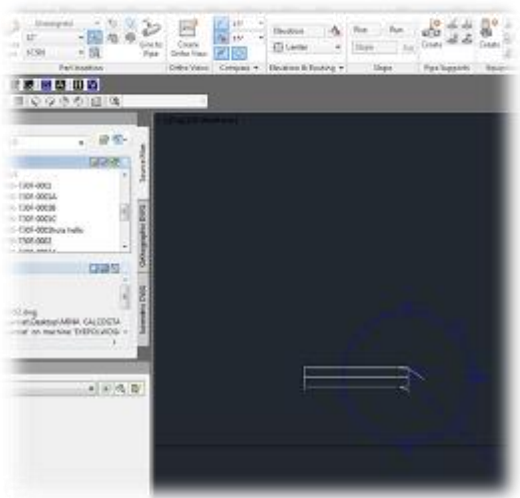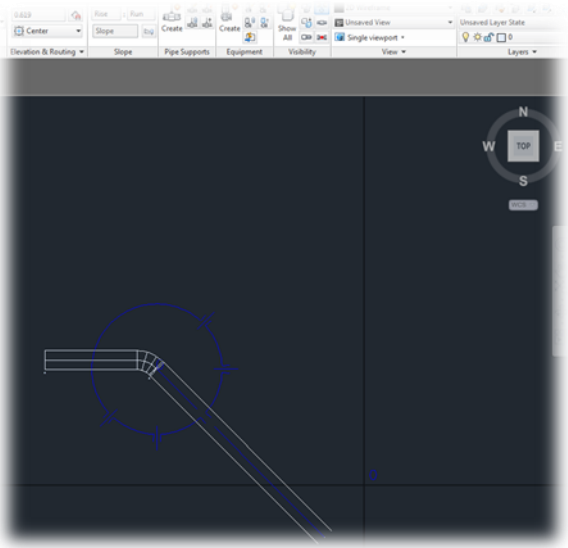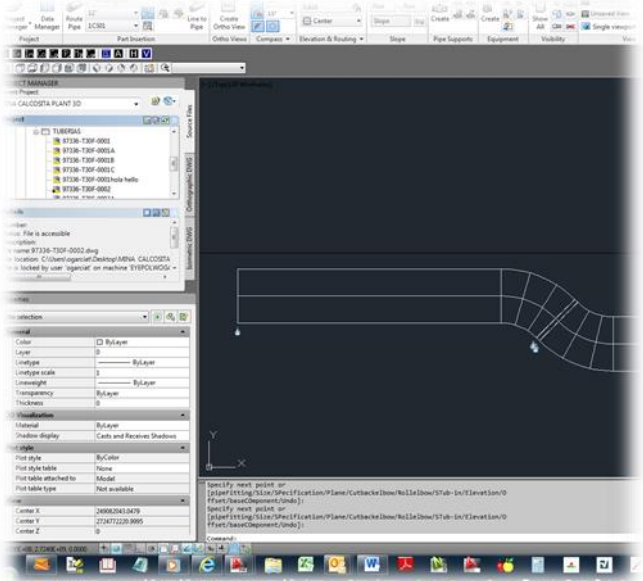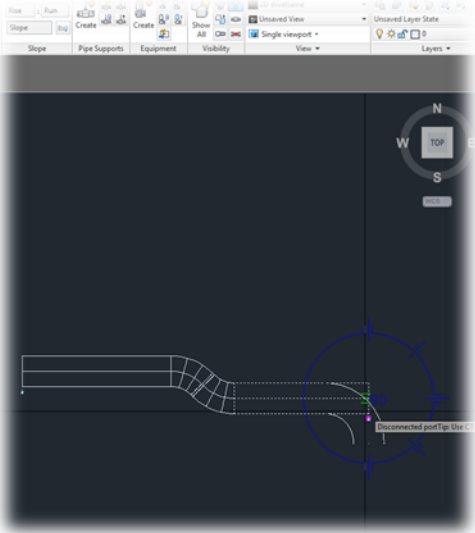**The following image shows when I try to use the route pipe command, and show that it does not permit to model a longer pipe when the cursor orders to do so. It acts as he pipe length were blocked or something like that**
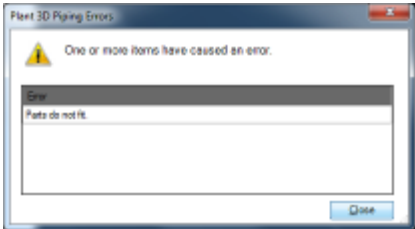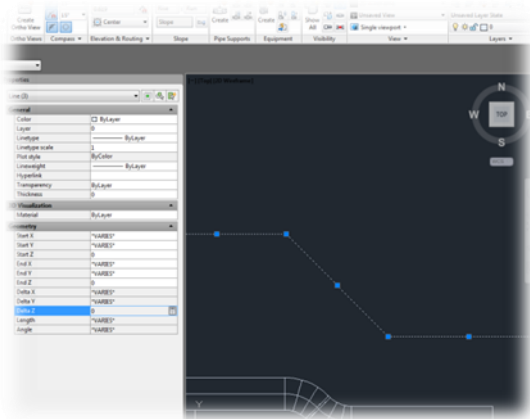

So the result is a very short pipe modeled as shown:

In addition to that if you try to accept that tiny pipe, you finish modeling and it did not connect anything

The other exercise is to draw the same figure to be computed with the line to pipe command (look that in the picture is shown the same z range in all lines and their points match) and it also fails

This is the result…