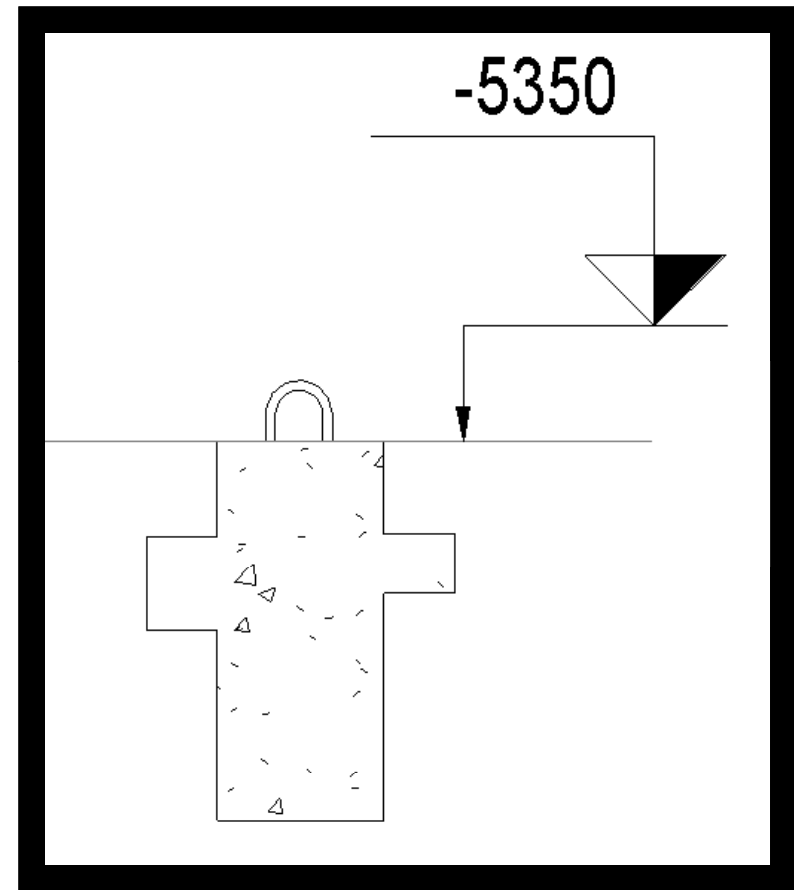


Beam not matching with
reference level



Beam matching with reference
level