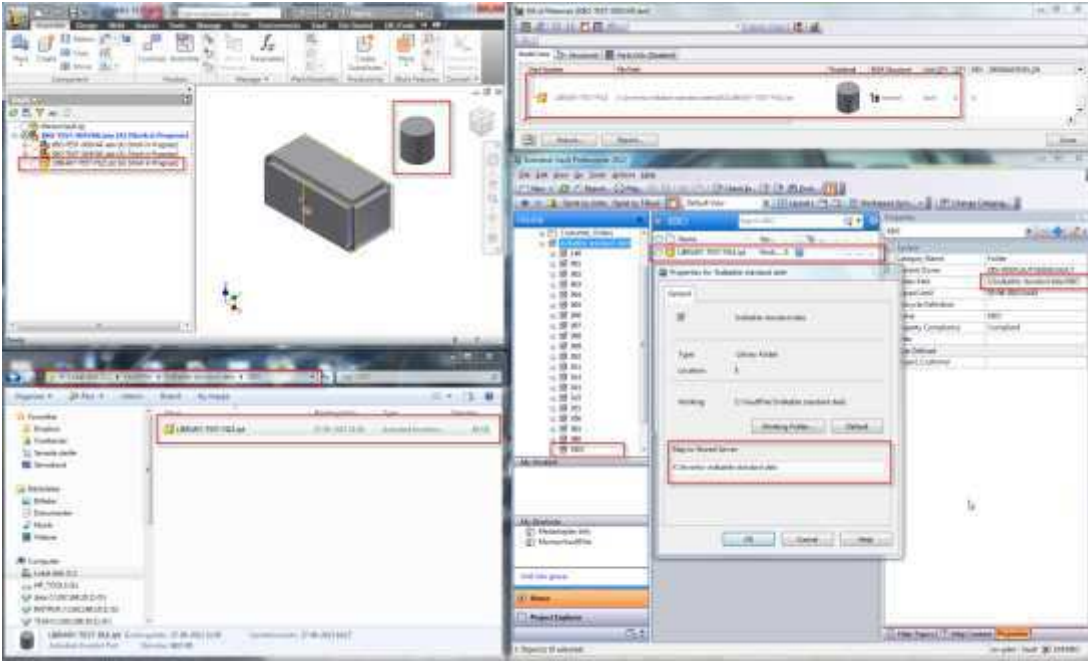
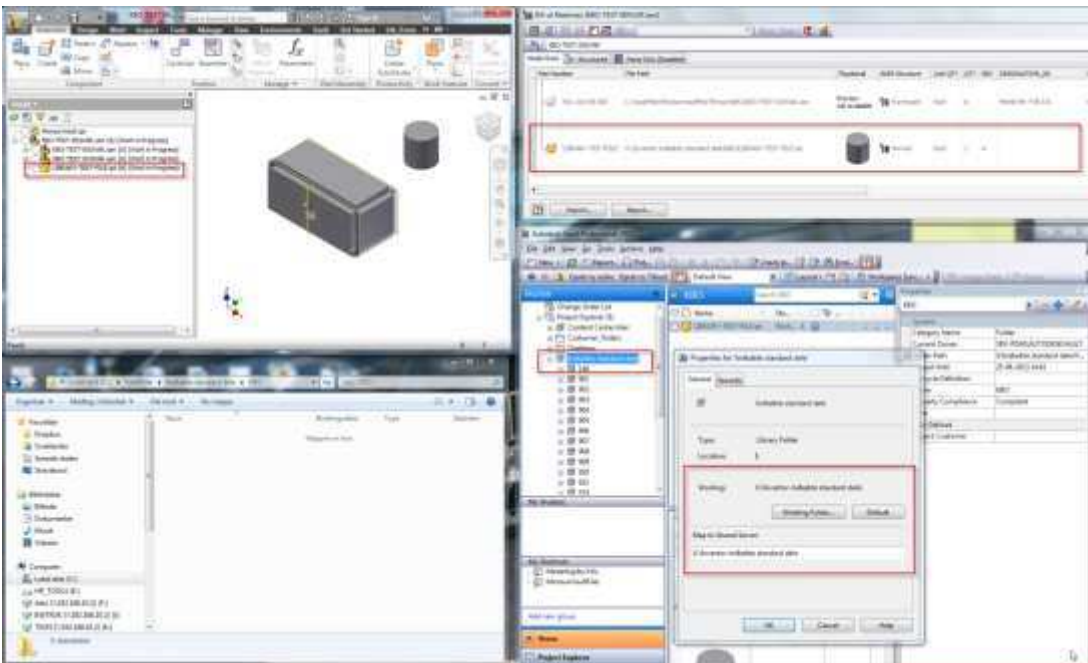


Monster Vault library bug...

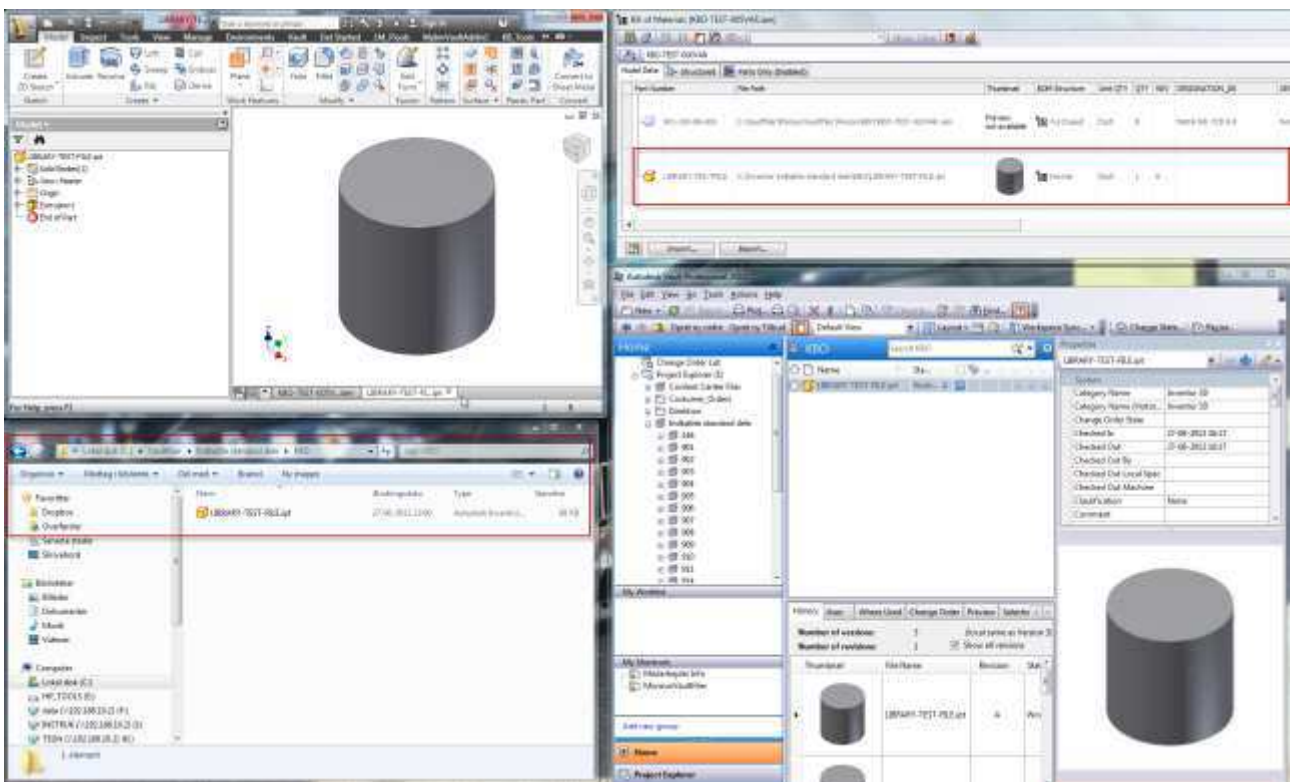
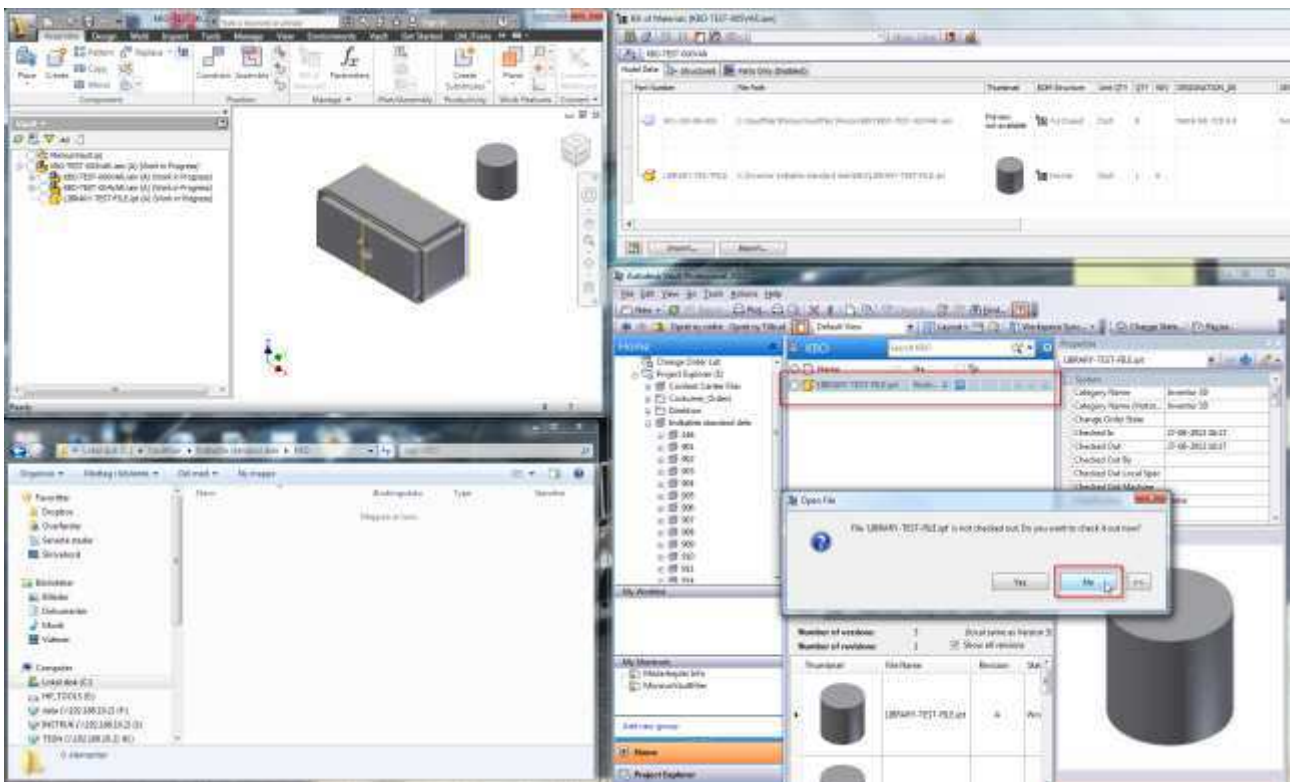
When I as administrator set vault to force working folder our library files gets downloaded to the local computer C:\ even that the library is mapped to a shared folder on X:\



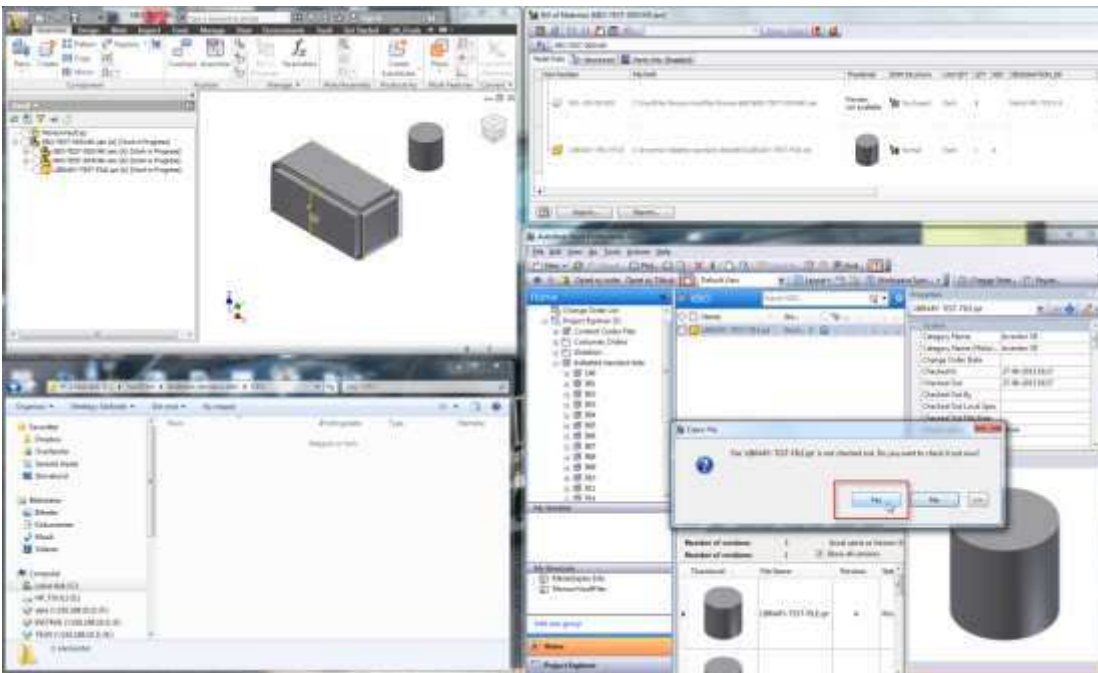
When I change vault settings to "not forcing working folder" the download of the part depends on what you select inside vault.



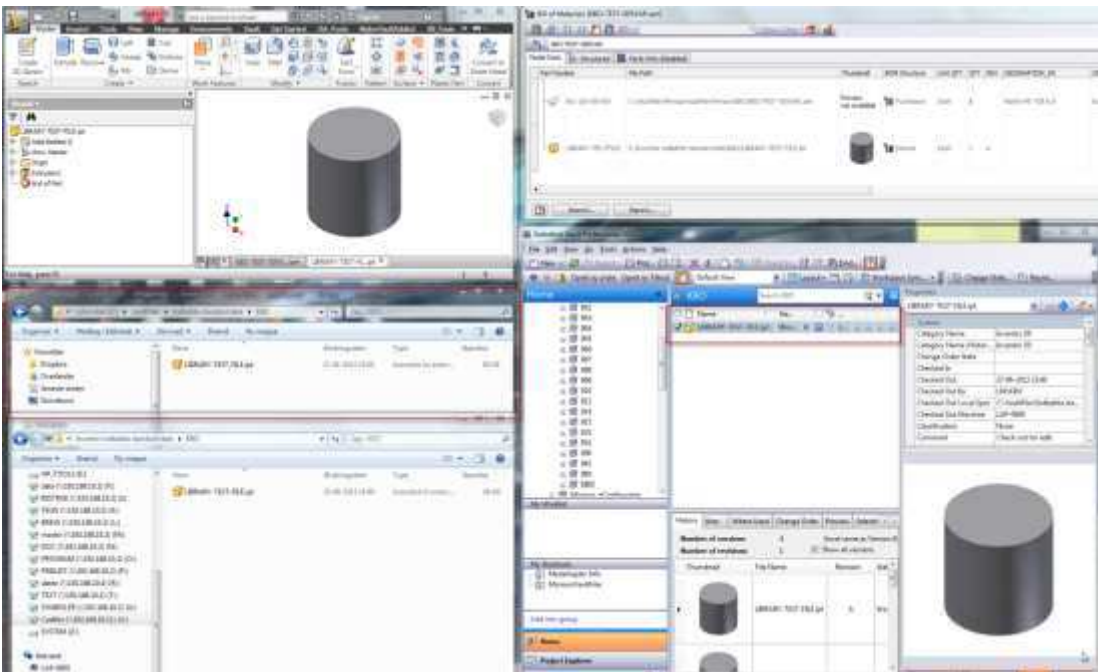
If I double click the part inside vault and select no to checkout the file it is still downloaded to the local drive C:\ even that it is open in an assembly where the part points to x:\.



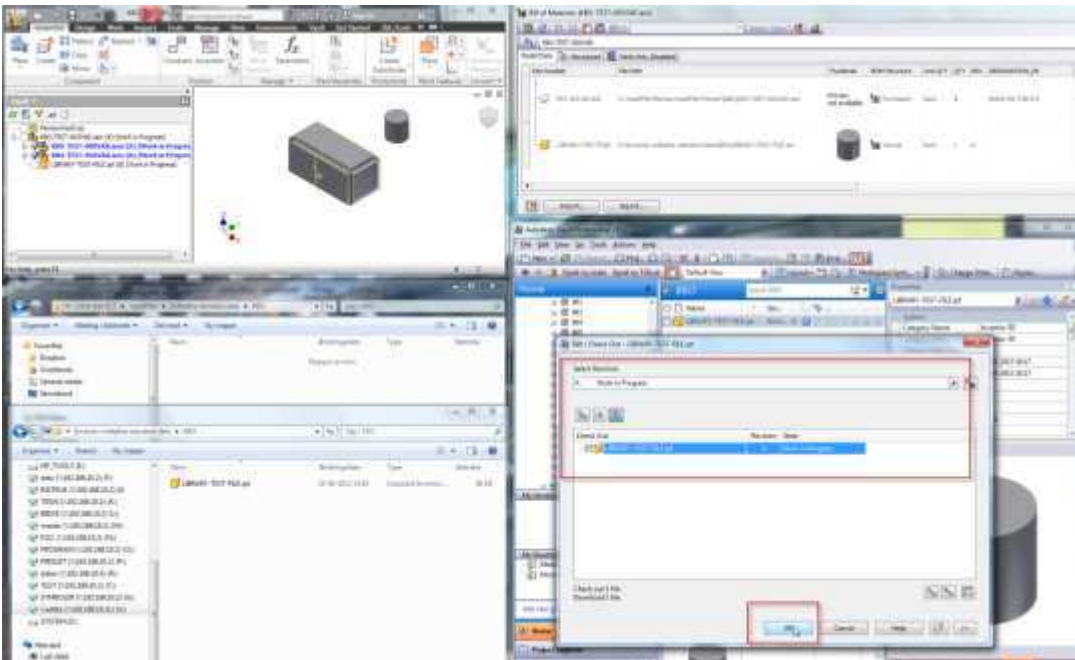
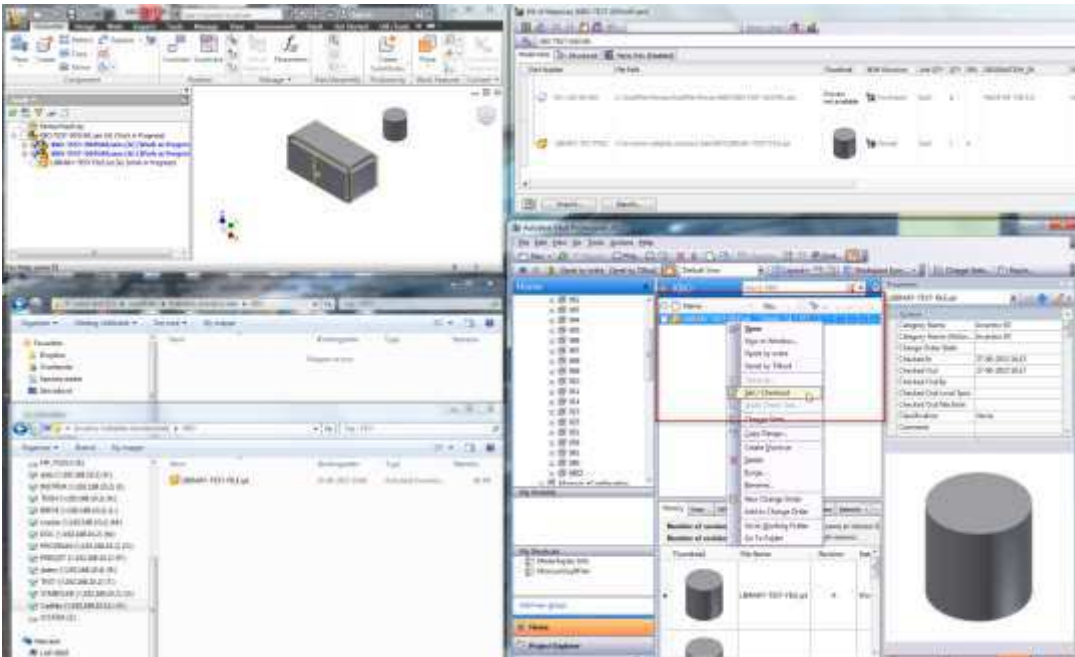
If I double click the part and select yes to check it out. It still gets downloaded to the local drive c:\



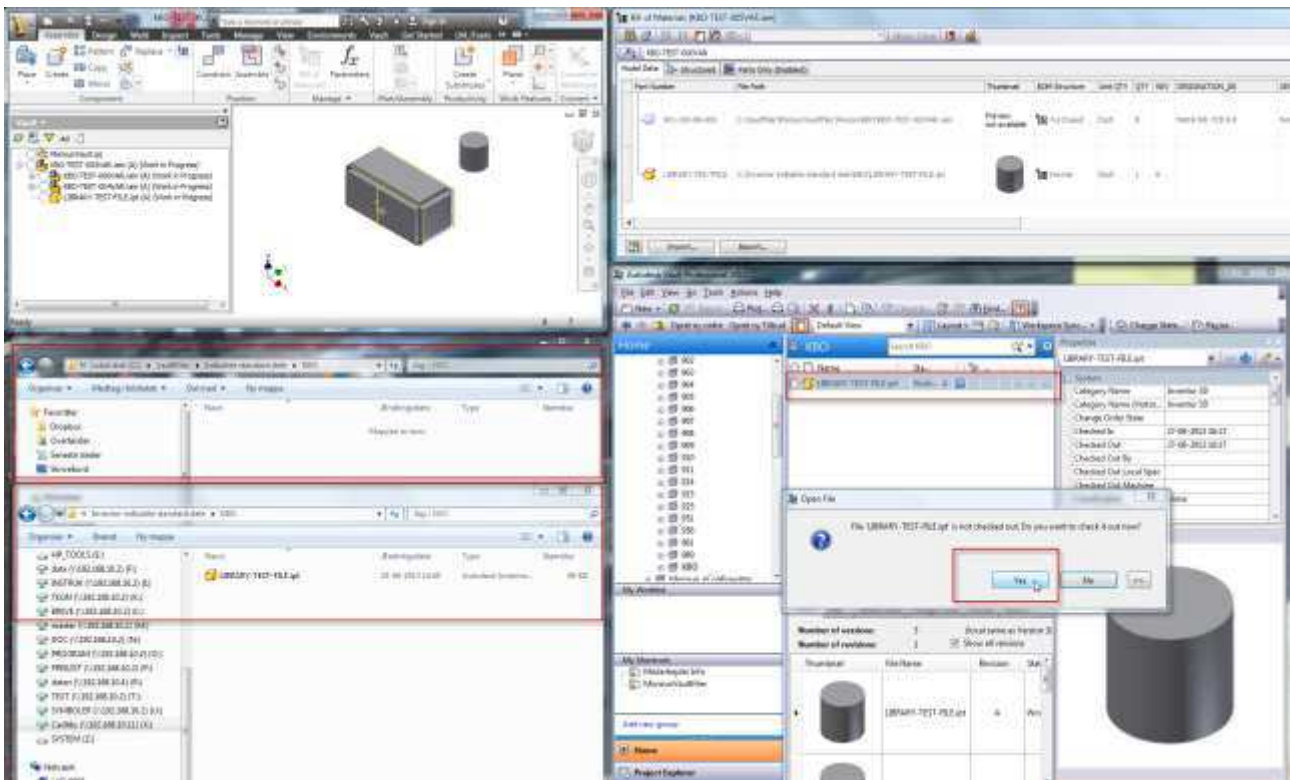
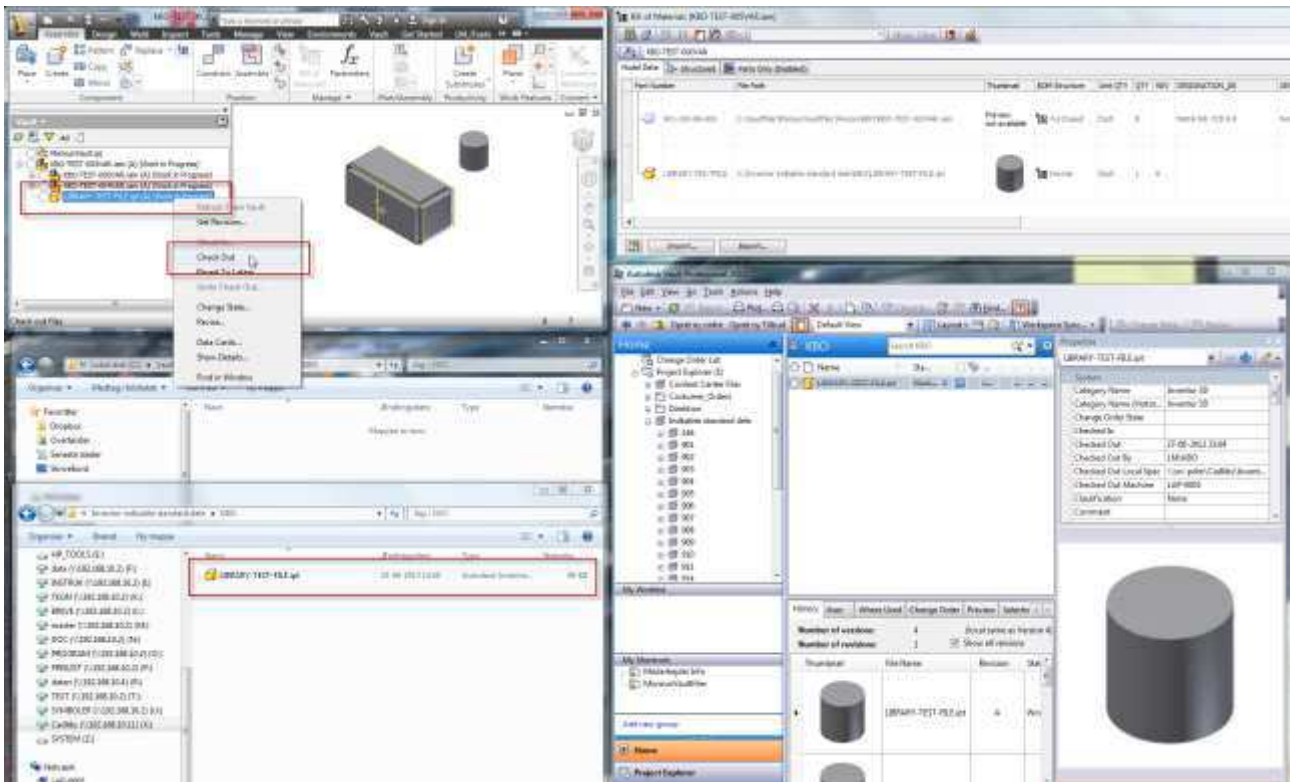
The part opens in inventor from C:\ even that it is open in an assembly where I points to X:\



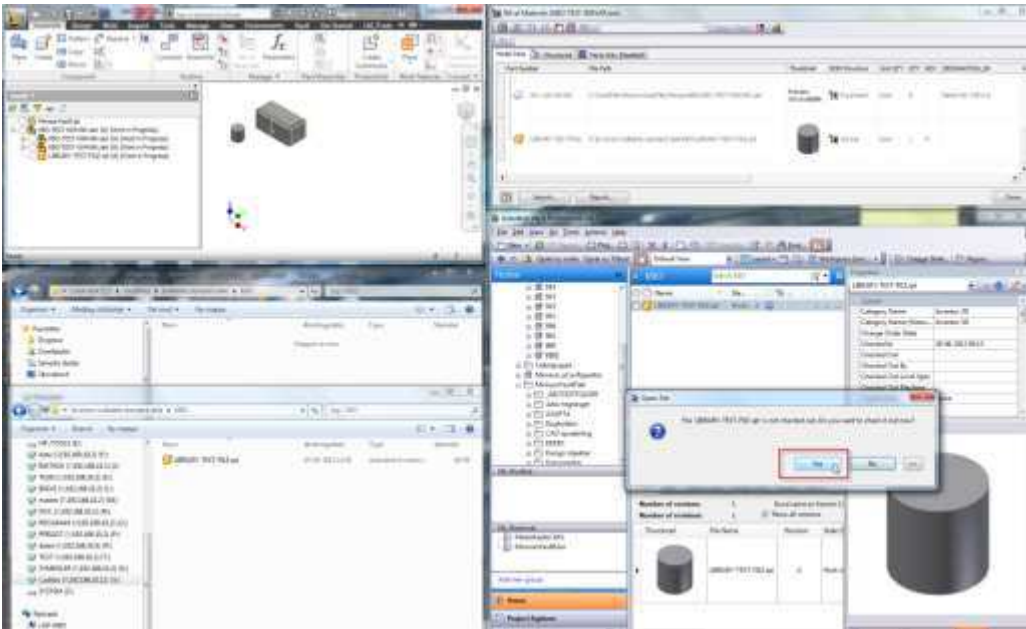
When I select get check out inside vault in check out the file it actually gets downloadet / checket out to where it came from X:\



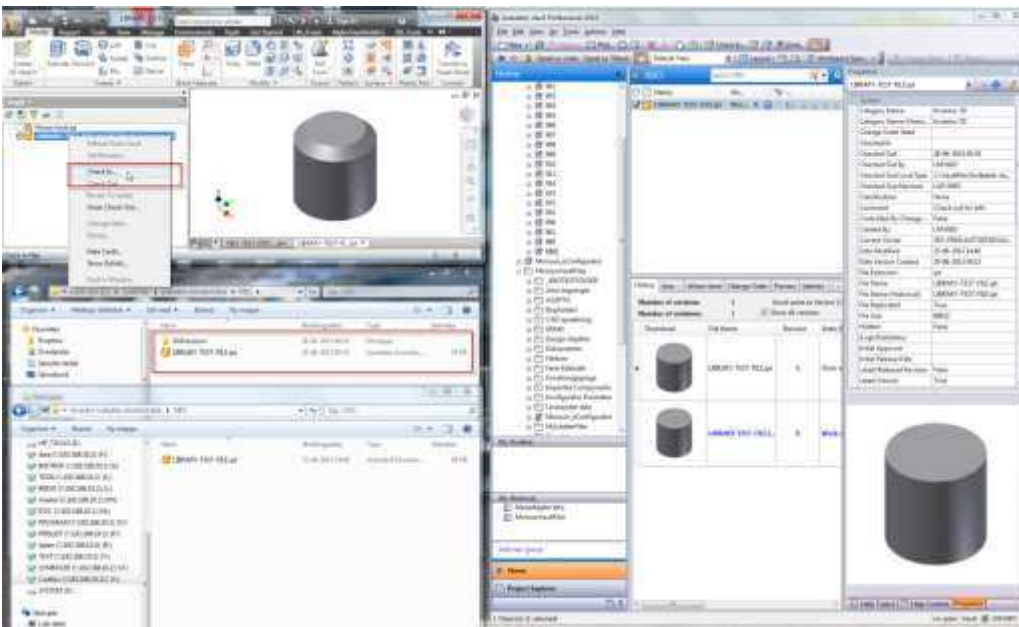
If I checkout the part from inside inventor the part also gets download / check out to the right place X:\ where it came from and points to in the inventor assembly.



Now comes the biggest problem about this behavior if a user checks out the file from inside vault by dobbelt clicking it (a lot of users do that) and selects yes to check out the files downloads to C:\. Then the user changes it and check's the file in again. But now it was edited on C: and all others who have linked to the right file on X:\ gets the message that there are new changes, and that right because the changes were made. BUT NOT TO THE CORRECT FILE ON X:\

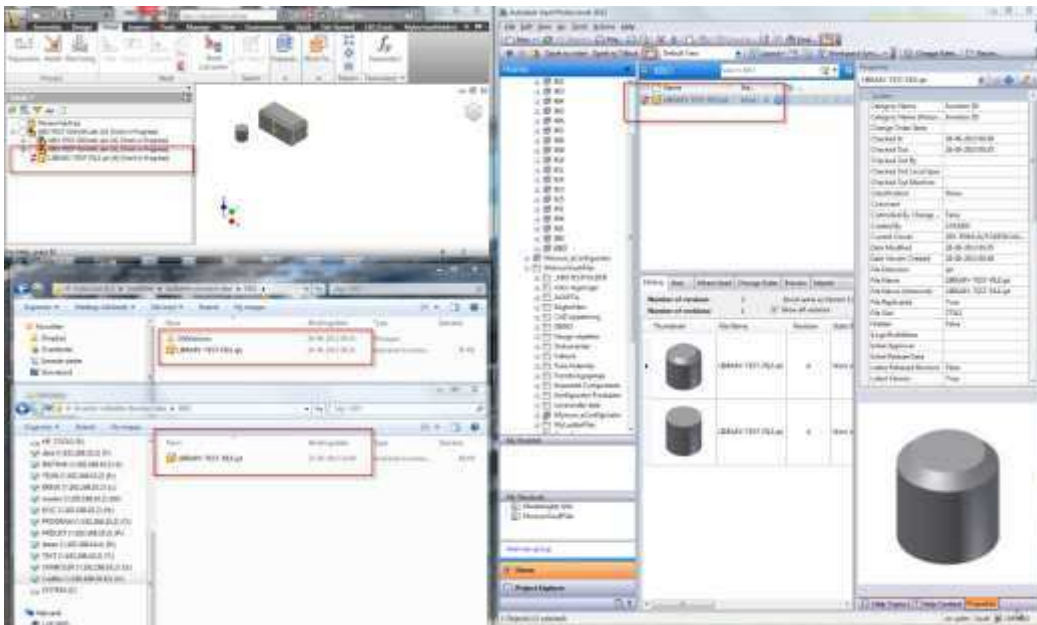


Here the user edits the file and checks it in again. But its edited on C:\

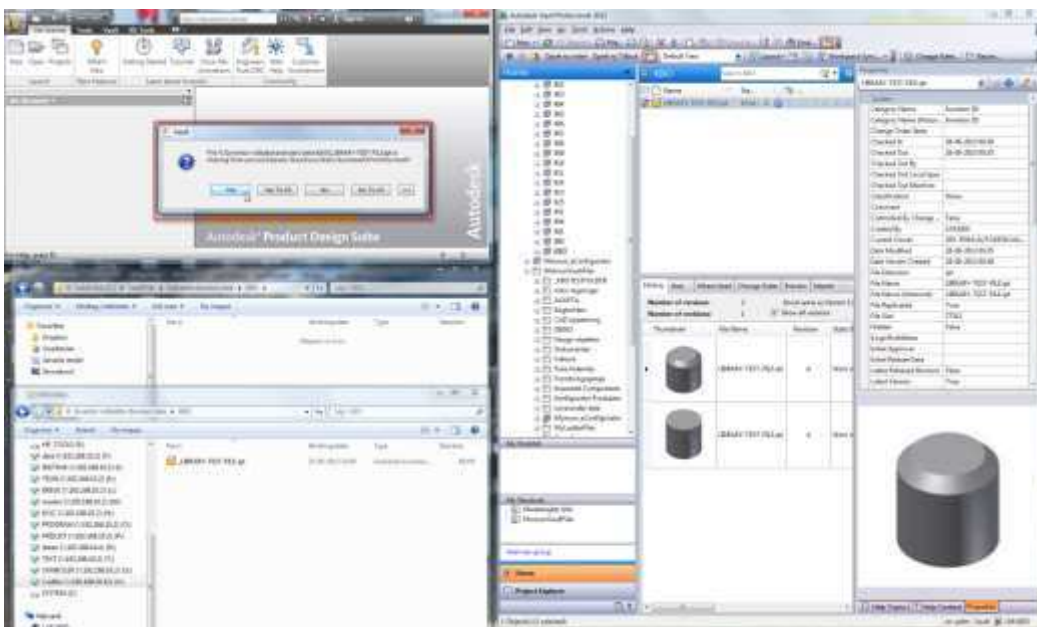


Here you see that the file edited on C: is newer than the library file on X:\

All user that will go an insert the file from the library on X: will get an old file.

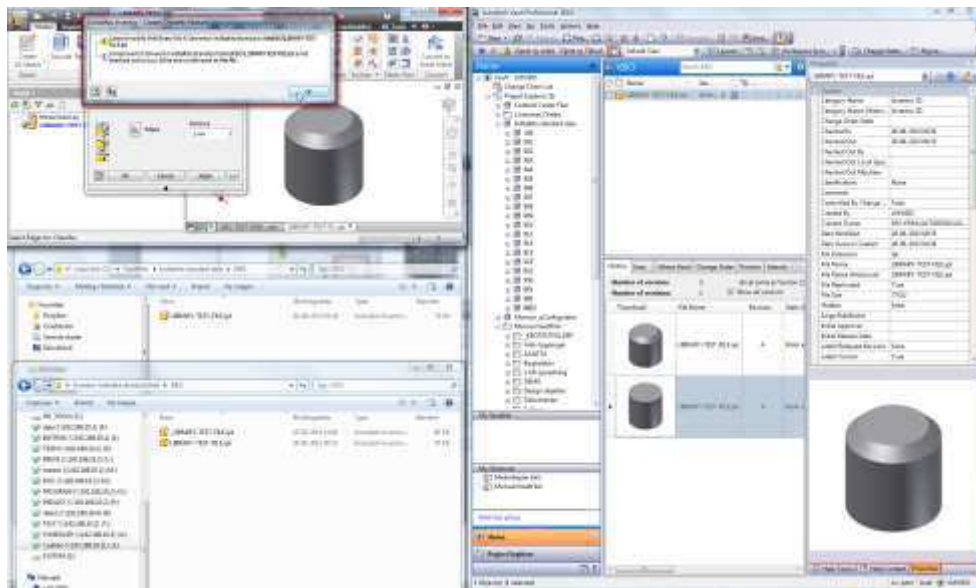
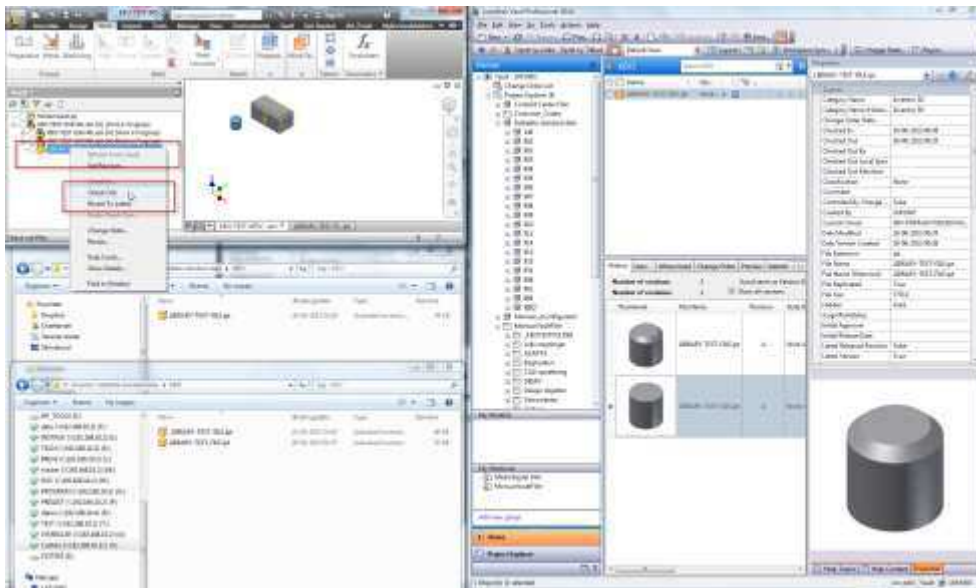


If I rename the file on X: or delete it the file gets downloaded to X: again. As the newest version that is what I wanted to happen from the beginning when the user selected to edit the file on the checkout from the vault. Then the users do not have to struggle with out of date data?



As I see it, right now. Using libraries from shared folders on the network only gives trouble. Can Autodesk Please fix this. Forcing a workfolder will make this even worth because then the files always gets downloaded to the local C: drive no matter how you choose to edit the file.

The problems gets even worth if I Select Check out from inside the assembly. When the file Is both on C:\ and X:\ then it checks the file out to C:\ and tells that file on X:\ that is the right file is not checked out to me. We need this Bug Fixed very Quick.



Regards Kent boettger.